


**Luminaire**

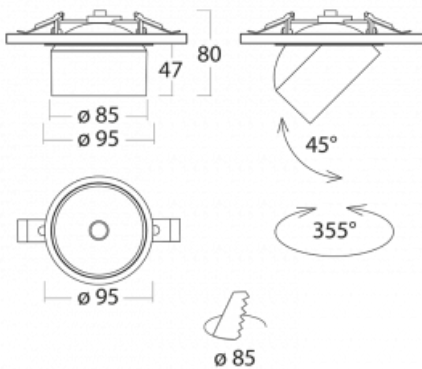
# Shift

26-100F-10GGV/M/840, S +  
00-00151M



Designer Kryštof Nosál has created a luminaire with unrivalled variability. In addition, the Shift family of single luminaires allows for any method of installation. You can choose between a semi-recessed, surface and pendant version. The spot LED luminaire consists of 1, 2, 3 or 5 light sources, which can be moved along the axis of the luminaire body, tilted up to an angle of 45° and rotated up to 355°. The luminaire has 4 beam angles of 15°, 25°, 36°, 60°.

Design Kryštof Nosál

**Technical drawing**


|                           |                         |
|---------------------------|-------------------------|
| Type of installation      | Recessed                |
| Light distribution        | Direct                  |
| Luminaire shape           | Circular                |
| Colour of the luminaires  | Silver                  |
| Material                  | Aluminium               |
| Lifetime                  | L80/B20 50 000 hours    |
| Warranty                  | 5 years                 |
| Description of luminaires | Luminaire semi-recessed |
| Dimensions                | ø 95 mm × 50 mm         |
| Light source              | LED MODUL               |
| Type of optical system    | FLOOD - wide angle      |
| Luminous flux*            | 1300 lm                 |
| Colour Temperature        | 4000 K cool white       |
| Luminous efficacy         | 135 lm/W                |
| MacAdam Light source      | 3                       |
| Colour rendering index    | 90                      |
| Beam angle                | 32°                     |

## Curve



Luminaire power input\* 9.6 W

Connection of the luminaires ON/OFF + 1h emergency

Electrical voltage 220-240V

Frequency 50/60Hz

⊕ CE IP 20

\*±10 %

## Downloads

Installation instructions



Photos



**Accessories**

**00-01000**  
reflector 18°



**00-01001**  
reflector 25°



**00-01002**  
reflector 32°



**00-01003**  
reflector 52°



**00-01100**  
Satinice diffuser